L.O.U.	1

Happy Atoms Lab

Name:_	 		
Hour			

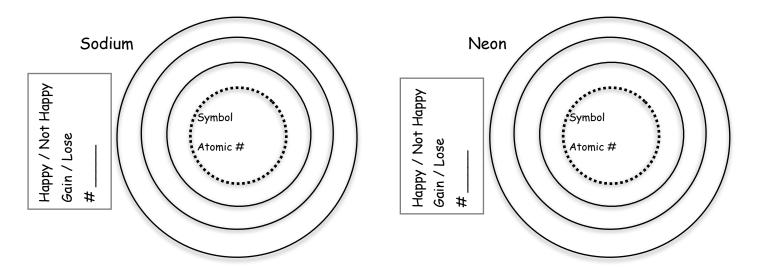
Question: How can we determine which elements might react with one another?

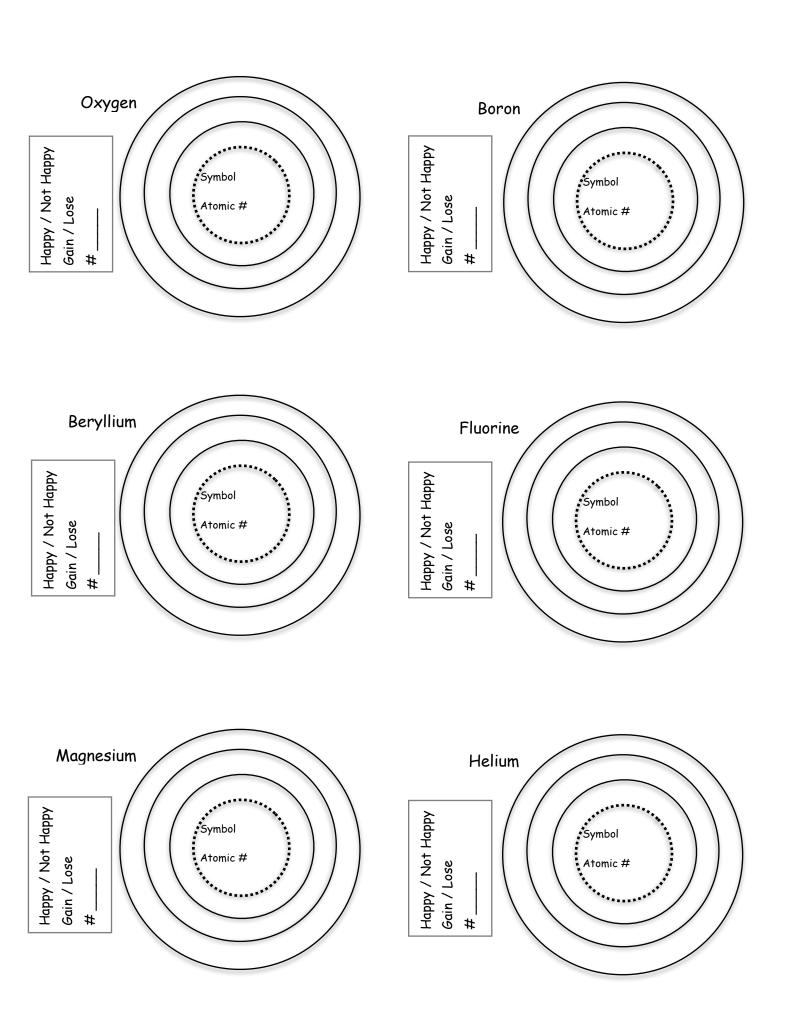
Knowledge Probe. V	Vatch the video <u>"I</u>	How Molecules	<u>Are Formed"</u> to	learn about	electrons and
how they bond. Wha	t makes an atom "	'happy"?			
				 	

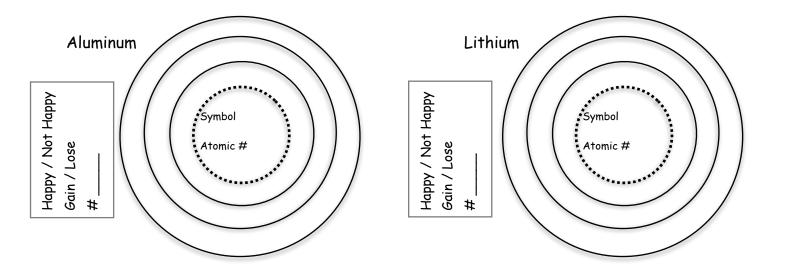
Investigation Plan

- 1. Find the atomic number for the element; this will give you the number of electrons for the atom.
- 2. Arrange the electrons (dried beans) on the model beginning closest to the nucleus and working outward. Make sure you only use enough electrons to match the atomic number.
- 3. On your paper, write the chemical symbol for the element in the nucleus (center) of the atom.
- 4. Write down the atomic number above the chemical symbol.
- 5. Transfer your information from the model to your paper by drawing in the electrons on the correct energy levels.
- 6. Record if the atom is happy or not happy, if it would gain or lose electrons and the number it would gain (-#) or lose (+#).

Observations: Record the following observations in the space provided.







Data Analysis: Fill in the chart below that organizes the information you have about electron arrangements. Use this chart to help you answer the question of which elements will react with each other.

Element Symbol	Number of Electrons	1st Energy Level	2nd Energy Level	3rd Energy Level	Gain ? Lose ? Neither ?	How Many?
He						
Li						
Be						
В						
0						
F						
Ne						
Na						
Mg						
Al						

Explanation:	Draw a model s	howing two atoms	from this lab	that would react
with each oth	ier to make both	of them happy.	Highlight the	transferred
electrons and	use an arrow to	show the movem	ent of electro	ns from one atom
to another.				

Grading Rubric:

Atom 1 Correct # Protons
Atom 1 Correct # Neutrons
Atom 1 Correct # Electrons
Atom 1 Correct Placement of Electrons
Atom 2 Correct # Protons
Atom 2 Correct # Neutrons
Atom 2 Correct # Electrons
Atom 2 Correct Placement of Electrons
Correct electrons highlighted
Correct arrow
Number Correct/10